

CREATURES FESTIVAL

SEVILLE, 29/06 - 01/07



FESTIVAL PACK

CREATURES



ABOUT

The CreaTures Festival in Seville, Spain, from 29/06 - 01/07 is a meeting of the minds and hearts for exchange and ideas for the future of our planet.

Creative practices – such as writing, art and theatre, through to participatory community development and storytelling – have the power to change the way we think and act when it comes to the environment.

Over three days, the CreaTures Festival will explore the potential of creative practices to drive sustainable futures through conference sessions, keynote presentations as well as an exhibition and workshops.

WHO SHOULD GO

The festival is open to all and will be of particular interest to people in the creative sector, government, industry, research as well as members of the public interested in exploring how creative practices can contribute to socio-ecological transformation.

FESTIVAL PROGRAM

The festival runs over three days in both Seville and online from 29/06 - 01/07.

Conference sessions

Santa Clara and Online

Engaging talks and panel discussions with CreaTures researchers, advisory board members and invited guests.

Exhibition and workshops

Real Artillería de Sevilla

An immersive journey through a series of experimental productions by creative practitioners – co-creative spaces with specific forms of artistic knowledge and production for visitors to interact as well as a selection of workshops for exchange and co-creation.

Guest speakers

Real Artillería de Sevilla

Thought provoking presentations by internationally esteemed speakers:

Alexandra Pirici, an artist and choreographer whose performances and installations explore history and invisible structures of power in both gallery and public spaces. Alexandra's work was shown in the Romanian pavilion at the 55th edition of the Venice Biennial (2013); at Manifesta 10, St. Petersburg (2014); at the Berlin Biennale (2016); and in the decennial exhibition Skulptur Projekte Münster (2017).

Lucia Pietrojusti, a curator working at the intersection of art, ecology and systems, usually outside of the gallery format. Lucia is the founder of the General Ecology project at Serpentine, London – a strategic, cross-organisational effort dedicated to the implementation of ecological principles throughout the galleries' public-facing programs, internal infrastructure, and networks; and is currently developing Radical Ecology CIC (with Ashish Ghadiali) as an independent organisation, in charge of several projects including the Institute for General Ecology. She is the curator of Sun & Sea (Marina) by Rugile Barzdziukaite, Vaiva Grainyte and Lina Lapelyte, the Lithuanian Pavilion at the 58th International Art Exhibition – La Biennale di Venezia (and 2020-2022 international tour).

José Luis de Vicente, a curator and cultural researcher on the current and future impact of social and technological innovation through artifacts, objects, and narratives that explore emerging social and political scenarios. José Luis is the curator of Sónar +D, the congress of digital culture and technologies of the Sónar Festival of Barcelona. He was co-founder and co-director of Tentacular, a new festival of Critical Technologies and Digital Adventures in Matadero (Madrid), and is member of the programming team of Llum BCN, the light festival of Barcelona. He has curated several exhibitions, in and outside of Spain, such as 'Big Bang Data' and 'After the End of the World' (both at the CCCB), 'Atmospheric Memory' (Manchester International Festival), and others.



CREATIVE PRACTITIONERS

Invocation for Hope

Anab Jain, Jon Ardern

Invocation for Hope is an immersive installation designed for the occasion of the Vienna Biennale for Change 2021 by the London-based design studio Superflux. On show at the Museum of Applied Arts, Vienna (MAK) from 28 May to 3 October 2021, the installation responds to the biennale's theme 'Planet Love: Climate Care in the Digital Age' by generating new visions of a shared planet. *Pictured top right next page.*

Fallen Clouds

Josefina Buschmann, Nicole L'Huillier, Daniela Camino, Francisca Saez, Melisa Miranda

The Fallen Clouds is a speculative storytelling research-based project that delves into the socio-environmental impacts of digital infrastructures to break the great myth of cloud computing through situated spells casted in Chile.

Commonspoly

ZEMOS98

Commonspoly is a non-profit, open-source board game that encourages a culture of cooperation and questions the violent model of neoliberal privatisation. Commonspoly emerged in 2015 as a way to hack and subvert the contemporary version of Monopoly. *Pictured middle right next page.*

CreaTures Glossary

Amira Hanafi

The CreaTures Glossary is a set of tools for giving meaning to a lexicon of terms related to creative practice and transformational change. The project includes games, a website, workshops, and other interactions that facilitate language as a social practice.

Yarmouth Springs Eternal

Genevieve Rudd

Yarmouth Springs Eternal is a community arts, walking and nature project, instigated and led by community artist Genevieve Rudd. The project celebrates and connects with everyday or overlooked aspects of the natural world, whilst recognising the inequality of access to natural spaces, and challenging definitions of 'nature'. *Pictured bottom right.*

The Treaty of Finsbury Park 2025

Furtherfield featuring Cade Diehm

The Treaty of Finsbury Park 2025 is a game in three acts, a critique of colonialism as expressed through human domination of all living creatures and systems. It is created and played in the digital and physical urban green spaces of Finsbury Park in London.

AND MORE



Invocation for Hope Anab Jain, Jon Ardern



Commonspoly ZEMOS98



The Treaty of Finsbury Park 2025 Furtherfield featuring Cade Diehm

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LOCATION

The festival is taking place at two culturally significant locations in Seville, Spain, as well as online.

Espacio Santa Clara

C. Becas, S/N, 41002 Sevilla

The former Santa Clara Monastery, Espacio Santa Clara is a magnificent cultural-artistic centre open to the public, with a rich history in culture, art and religion.

Real Fábrica de Artillería

Av. Eduardo Dato, 58, 41018 Sevilla

A landmark in Sevillian industrial architecture, the Real Fábrica de Artillería has been transformed to serve as one of the largest cultural centres in Spain.

Why Seville

Seville has a significant role in European art history and has been named a UNESCO Creative City of Music.

The city has a dynamic participatory culture that has developed over the past few decades through close collaboration between the creative, political and industry sectors.

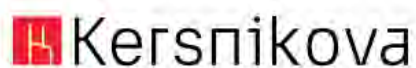
The CreaTures Festival connects with a series of major events being organised by ICAS – Ayuntamiento de Sevilla – this year and beyond to highlight and amplify the creative city's potential.



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FESTIVAL PARTNERS



CREATURES FESTIVAL

FESTIVAL CONTACTS

events.europe@rmit.edu.au
creatures-eu.org/festival
@CreaturesEu
#CF2022

ABOUT CREATURES

CreaTures is a European Union funded project exploring the potential of creative art and design practices to support socio-ecological transformation.

The project's main goal is to develop insights that will enable creative practitioners to focus their efforts more effectively and provide recommendations to policymakers and implementers.

The CreaTures Festival is being delivered as part of the CreaTures project, which has received funding from the European Union's Horizon 2020 research and innovation programme under grant agreement No 870759.

The CreaTures Festival has been invited by ICAS – Ayuntamiento de Sevilla – to present the project as part of the NUDOS, arts, science and sustainability program.

