Call for Audio Designers / Editors



The CreaTures project team (<u>https://creatures-eu.org/</u>) is looking for an audio designer and editor to support the production of the CFP Podcast.

For engagement with and around creative practice to be truly participatory and impactful, its design must be informed by a rich understanding of the contexts in which the creative practices and engagement activities take place. There is limited understanding about research and practice around this nascent yet important field. The CFP Podcast investigates and shares with broader audiences, insights into the field to provide creative-critical voices for care-full engagement around creative practices towards transformational futures.

The CFP Podcast contains snapshots, reports, and critical reflections on the key topics emerging from the parallel research, zines, and events. It consists of 15 episodes released over a period of 2 years, with the first episode tentatively scheduled for launch in December 2020 (this will not be a full episode but an introduction to the series with pre-recorded clips).

Professionals from all countries are encouraged to submit their proposals. The CreaTures project has received funding from the European Union's Horizon 2020 research and innovation program under grant agreement No 870759 and funding terms must be agreed to with all receivers of funding.

Call details:

Assignment:

The selected designer(s) will work in close collaboration with the CreaTures team members (RMIT) to develop a concept and audio identity of the CFP Podcast, that aligns with the focus of our research on engagement with and around creative practice and the emerging sub-themes.

Tasks and responsibilities include:

- Conceptual development and audio identity for the CFP Podcast
- Sound design including ambient audio, intro/outro sequences and music curation
- Audio editing of individual episodes, ensuring uniform, high quality audio (you will be working with diverse source material).
- Finalising and uploading files

Work schedule:

The first introductory episode is scheduled for launch in December 2020. Subsequent episodes will be released on a bimonthly basis. While we expect you to work with us from December onwards, we do not expect all tasks to be completed for the introductory episode.

It is important that you are able to commit for the whole program duration from December 2020 to December 2022 and have time flexibility to follow a schedule that will be defined jointly at the outset of the collaboration (we are flexible too).



Application requirements:

- CV and Portfolio including links to examples of your work where you were responsible for recording, editing or sound designing the content (max 3 mins long audio clips).
- Motivation statement describing your design approach and how that aligns with the aims and scope of the assignment and the CreaTures project more broadly.
- Offer with planned work distribution and hourly rate cost (VAT included), total project fee and any other conditions that may apply.

We welcome you to submit your application and offer (in one PDF file / max 20MB) to <u>cristina.ampatzidou@rmit.edu.au</u> no later than **15 November 2020, 17:00 CET**. Please include 'CFP Podcast Audio Design application' in the email subject.

Selection criteria:

- Demonstrated experience in sound design and working with speech-based content.
- Demonstrated ability to support a research-driven process.
- Originality and rigour of work
- Experienced with and comfortable with working fully remotely
- Availability to commit on a flexible, yet jointly defined, basis from December 2020 to December 2022.

What we offer

 Promotion of the podcast series and designer's work through the CreaTures communication channels

- Inclusion of the podcast episodes in CreaTures dissemination materials and resources

- Further presentation opportunities, as the CreaTures team is actively trying to promote and present CreaTures-related creative productions in arts and design festivals and other leading outlets

- Work with the fun and collaborative CreaTures project team that has diverse expertise and experiences, including transdisciplinary research and practice and impact evaluation centred around creative practices.

Contact:

For potential queries contact Cristina Ampatzidou, cristina.ampatzidou@rmit.edu.au.

About the CreaTures project

CreaTures (Creative Practices for Transformational Futures) is a three-years H2020 project that explores the potential of creative art and design practices in supporting socio-ecological transformation. The project involves a consortium of 11 partners working closely together while combining their expertise from sustainability-oriented art, design, research and policy. Starting from the proposition that creative practices hold immense potential in supporting sustainable transformations but their impact is largely under-utilised, the consortium conducts a systematic practice-based interrogation to demonstrate the power of arts to move the world towards sustainability. Through direct engagement and co-creation, our Observatory, Laboratory, and Evaluation procedures bring together diverse creative projects and develop insights allowing them to focus their efforts more effectively. Drawing on evolving outcomes, we provide recommendations for policy-makers and implementers to help them see the merit of employing creative techniques.

More information at <u>https://creatures-eu.org/</u>

